

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claim 1 (currently amended). A gaming device comprising:  
a display device adapted to display a game—a plurality of symbols  
including at least one non-terminator symbol and at least one terminator symbol;  
a display device adapted to display the symbols to a player; and  
a processor configured to operateable with said display device for a play of the  
game to:

(a) display a plurality of symbols, said symbols including at least one non-  
terminator symbol and at least one terminator symbol;

(b) enable ~~at~~the player to select at least one of the symbols;

(c) provide a value to the player if the selected symbol is a non-terminator  
symbol; and

(d) provide another value to the player if said selected symbol is a terminator  
symbol, wherein said value is at least partially based on the number of non-terminator  
symbols not selected.

Claim 2 (original): The gaming device of Claim 1, wherein said plurality of symbols includes a plurality of non-terminator symbols.

Claim 3 (original): The gaming device of Claim 1, wherein said plurality of symbols includes a plurality of terminator symbols.

Claim 4 (currently amended): A gaming device comprising:

a display device adapted to display a game;

~~a plurality of symbols including at least one non-terminator symbol<sub>i</sub> and at least one terminator symbol;~~

~~a display device adapted to display the symbols to a player; and~~

a processor configured to operate with said display device for a play of the game to:

(a) display a plurality of symbols, said symbols including at least one non-terminator symbol and at least one terminator symbol;

(ba) enable athe player to select one of said symbols not previously selected by the player;

(cb) provide a value to the player if said selected symbol is a non-terminator symbol;

(de) provide another value to the player if the selected symbol is a terminator symbol, wherein said value is at least partially based on the number of non-terminator symbols not previously selected; and

(ed) repeat steps (ab) to (ed) at least once if the selected symbol is a non-terminator symbol.

Claim 5 (original): The gaming device of Claim 1, wherein said plurality of symbols includes a plurality of non-terminator symbols.

Claim 6 (original): The gaming device of Claim 1, wherein said plurality of symbols includes a plurality of terminator symbols.

Claim 7 (currently amended): A gaming device comprising:  
a display device adapted to display a game;  
a plurality of player-selectable selections;  
~~at least one terminator, wherein each terminator is associated with one~~  
~~of said player-selectable selections;~~  
~~a display device adapted to display said selections to a player; and~~  
a processor configured to operate with said display device for a play of the  
game to:  
(a) display a plurality of player selectable selections;  
(b) enable the player to select at least one of said selections;  
(c) provide a first award to the player if said player selected selection is not  
associated with one of said terminators, wherein each of at least one terminator is  
associated with one of said player selectable selections; and  
(d) provide a second award to the player if said player selected selection is  
associated with one of said terminators, wherein said second award is at least partially based  
on the number of non-selected selections that are not associated with one of said  
terminators.

Claim 8 (original): The gaming device of Claim 7, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with one of said terminators.

Claim 9 (original): The gaming device of Claim 7, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with one of said terminators.

Claim 10 (original): The gaming device of Claim 7, which includes a plurality of terminators associated with a plurality of said player selectable selections.

Claim 11 (currently amended): A gaming device comprising:

a display device adapted to display a game;

a plurality of player selectable selections;

at least one terminator, wherein each terminator is associated with one of said player selectable selections;

a display device adapted to display said selections to a player; and

a processor configured to operate with said display device for a play of the game to:

(a) display a plurality of player selectable selections;

(ba) enable the player to select at least one of said selections not previously selected by the player;

(cb) provide a first award to the player if the player\_selected selection is not associated with one of said terminators, wherein each of at least one terminator is associated with one of said player selectable selections;

(de) provide a second award to the player if the player selected selection is associated with one of said terminators, wherein said second award is at least partially based on the number of non-selected selections that are not associated with one of said terminators; and

(ed) repeat steps (ba) to (de) at least once if the player selected selection is not associated with one of said terminators.

Claim 12 (original): The gaming device of Claim 11, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with one of said terminators.

Claim 13 (original): The gaming device of Claim 11, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with one of said terminators.

Claim 14 (original): The gaming device of Claim 11, which includes a plurality of terminators associated with a plurality of said player selectable selections.

Claim 15 (currently amended): A gaming device comprising:

a display device adapted to display a game;

—— a plurality of selections;

—— a terminator associated with one of said selections;

—— a first award associated with one of said selections;

a display device adapted to display said selections to a player; and

a processor configured to operate with said display device for a play of the game

to:

(a) display a plurality of selections, wherein a first award is associated with one of said selections;

(b) cause a selection of at least one of said selections;;

(c) provide any first award associated with said selected selection to the player if the selected selection is not associated with said a terminator, wherein the terminator is associated with one of said selections; and

(d) provide a second award to the player if the selected selection is associated with said terminator, wherein said second award is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 16 (original): The gaming device of Claim 15, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 17 (original): The gaming device of Claim 15, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 18 (original): The gaming device of Claim 15, which includes a plurality of terminators associated with a plurality of said selections.

Claim 19 (original): The gaming device of Claim 15, which includes a plurality of first awards, wherein each first award is associated with one of said selections.

Claim 20 (currently amended): A gaming device comprising:  
a display device adapted to display a game;  
~~a plurality of selections;~~  
~~at least one terminator, wherein each terminator is associated with~~  
~~one of said selections;~~  
~~a plurality of first awards, wherein each first award is associated~~  
~~with one of said selections;~~  
~~a display device adapted to display said selections to a player; and~~  
~~a processor configured to operate~~ able with said display device for a play of the  
game to:

(a) display a plurality of selections;  
(ba) cause a selection of one of said selections not previously selected;  
(cb) provide any of a plurality of first awards associated with said selected selection to the player, wherein each first award is associated with one of said  
selections;

(de) provide a second award to the player if ~~the~~ a terminator is associated with said selected selection, wherein each of at least one terminator is associated with one of said selections and said second award is at least partially based on the number of non-selected selections that are not associated with any terminators; and

(ed) repeat steps (ba) to (de) at least once if the selected selection is not associated with any terminators.

Claim 21 (original): The gaming device of Claim 20, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with any terminators.

Claim 22 (original): The gaming device of Claim 20, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with any terminators.

Claim 23 (original): The gaming device of Claim 20, which includes a plurality of terminators associated with a plurality of said selections.



Claim 24 (currently amended): A gaming device comprising:

a display device operable to display a game;

~~a plurality of selections;~~

~~a plurality of values, wherein each of said values is associated with one of said selections;~~

~~at least one terminator associated with one of said selections;~~

~~a display device operable to display said selections to a player; and~~

~~a processor configured to operate with said display device for a play of the game to:~~

~~(a) display a plurality of selections;~~

~~(ba) cause a selection of one of said selections not previously selected;~~

~~(cb) provide any of a plurality of values associated with said selected selection to the player, wherein each of said values is associated with one of said selections;~~

~~(de) repeat steps (ba) to (de) until one of the at least one terminators is associated with said selected selection; and~~

~~(ed) provide an award to the player, wherein said award is at least partially based on the number of non-selected selections that are not associated with one of the terminators.~~

Claim 25 (original): The gaming device of Claim 24, wherein said processor is operable to enable the player to select one of said selections.

Claim 26 (original): The gaming device of Claim 24, wherein said award is based on providing one of said values to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with one of the terminators.

Claim 27 (original): The gaming device of Claim 24, wherein said award is based on providing a number of said values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with one of the terminators.

Claim 28 (original): The gaming device of Claim 24, wherein each of said selections is associated with one of said values.

Claim 29 (original): The gaming device of Claim 24, which includes a plurality of terminators associated with a plurality of said selections.

Claim 30 (currently amended): A method of operating a gaming device, said method comprising:

- (a) displaying a plurality of symbols including at least one non-terminator symbol and at least one terminator symbol for a play of a game;
- (b) enabling a player to select at least one of the symbols;
- (c) providing a value to the player if one of the non-terminator symbols is selected by the player; and
- (d) providing another value to the player if one of said terminator symbols is selected by the player, wherein said value is at least partially based on the number of non-terminator symbols not selected.

Claim 31 (original): The method of Claim 30, which includes repeating steps (b) to (d) at least once if one of said non-terminator symbols is selected by the player.

Claim 32 (original): The method of Claim 30, which includes the step of operating the gaming device through a data network.

Claim 33 (original): The method of Claim 32, wherein the data network is an internet.

Claim 34 (original): The method of Claim 30, wherein computer instructions for implementing steps (a) to (d) are stored in a memory device.

Claim 35 (currently amended): A method for operating a gaming device, said method comprising:

(a) displaying a plurality of player selectable selections for a play of a game, wherein a terminator is associated with at least one of said player selectable selections;

(b) enabling a player to select at least one of said selections not previously selected;

(c) providing a first award to the player if the player selected selection is not associated with one of said terminators;

(d) providing a second award to the player if the player selected selection is associated with one of said terminators, wherein said second award is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators; and

(e) repeating steps (b) to (d) at least once if the player selected selection is not associated with one of said terminators.

Claim 36 (original): The method of Claim 35, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators.

Claim 37 (original): The method of Claim 35, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators.

Claim 38 (original): The method of Claim 35, which includes the step of operating the gaming device through a data network.

Claim 39 (original): The method of Claim 38, wherein the data network is an internet.

Claim 40 (original): The method of Claim 35, wherein computer instructions for implementing steps (a) to (e) are stored in a memory device.

Claim 41 (currently amended): A method for operating a gaming device, said method comprising:

- (a) displaying a plurality of selections for a play of a game, wherein a terminator is associated with at least one of said selections;
- (b) causing a selection of one of said selections not previously selected;
- (c) providing a first award to the player if the selected selection is not associated with one of said terminators;
- (d) providing a second award to the player if the selected selection is associated with one of said terminators, wherein said second award is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators; and
- (e) repeating steps (b) to (d) at least once if the player selected selection is not associated with one of said terminators.

Claim 42 (original): The method of Claim 41, wherein said second award is based on providing a value to the player a number of times, wherein said number of times is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators.

Claim 43 (original): The method of Claim 41, wherein said second award is based on providing a number of values to the player, wherein the number of provided values is at least partially based on the number of remaining non-selected selections that are not associated with one of said terminators.

Claim 44 (original): The method of Claim 41, which includes the step of operating the gaming device through a data network.

Claim 45 (original): The method of Claim 44, wherein the data network is an Internet.

Claim 46 (original): The method of Claim 41, wherein computer instructions for implementing steps (a) to (e) are stored in a memory device.

Claim 47 (currently amended): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of selections for a play of a game, wherein at least one of said selections is associated with a terminator and a plurality of said selections are each associated with one of a plurality of values;

(b) causing a selection of one of said selections not previously selected;

(c) providing any value associated with said selected selection to the player;

(d) repeating steps (b) to (d) until said terminator is associated with said selected selection; and

(e) provide an award to the player, wherein said award is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 48 (original): The method of Claim 47, which the player is enabled to select one of said selections.

Claim 49 (original): The method of Claim 47, wherein said award is based on providing one of said values to the player a number of times, wherein said number of times is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 50 (original): The method of Claim 47, wherein said award is based on providing a number of said values to the player, wherein the number of provided values is at least partially based on the number of non-selected selections that are not associated with said terminator.

Claim 51 (original): The method of Claim 47, wherein each of said selections is associated with one of said values.

Claim 52 (original): The method of Claim 47, which includes a plurality of terminators associated with a plurality of said selections.

Claim 53 (original): The method of Claim 47, which includes the step of operating the gaming device through a data network.

Claim 54 (original): The method of Claim 53, wherein the data network is an internet.

Claim 55 (original): The method of Claim 47, wherein computer instructions for implementing steps (a) to (e) are stored in a memory device.